







**Module 00**

# **The Shipwreck Maps**

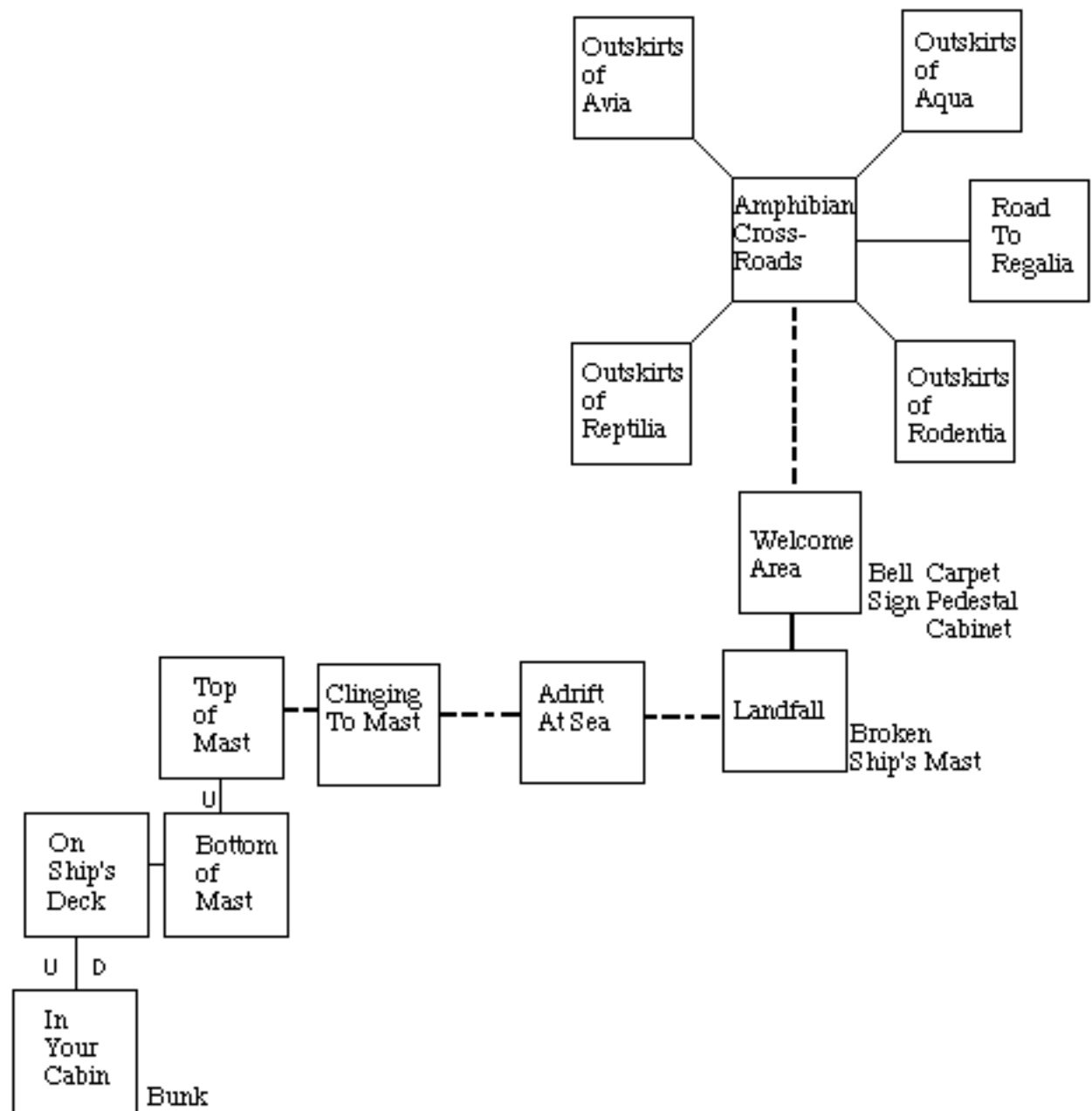
## **Kingdom of Amphibia**

- |   |   |
|---|---|
|  | <b>Normal Passage</b>   |
|  | <b>One-Way Passage</b>  |
|  | <b>One-Way Passage requiring<br/>special equipment or problem solving</b> |
|  | <b>Passage requiring special equipment<br/>or problem solving</b>         |

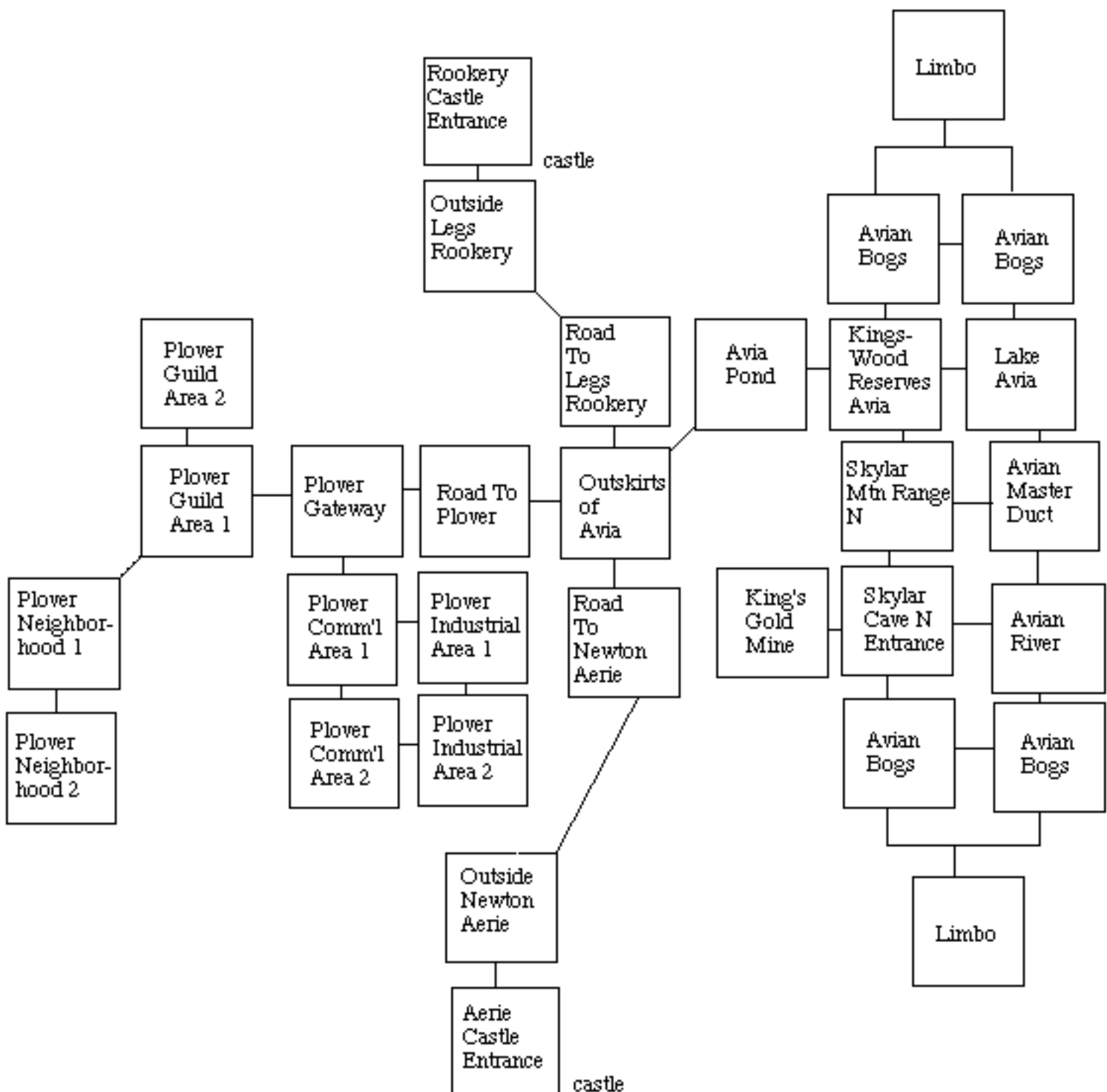
## **Map Legend**

# Opening Scenario

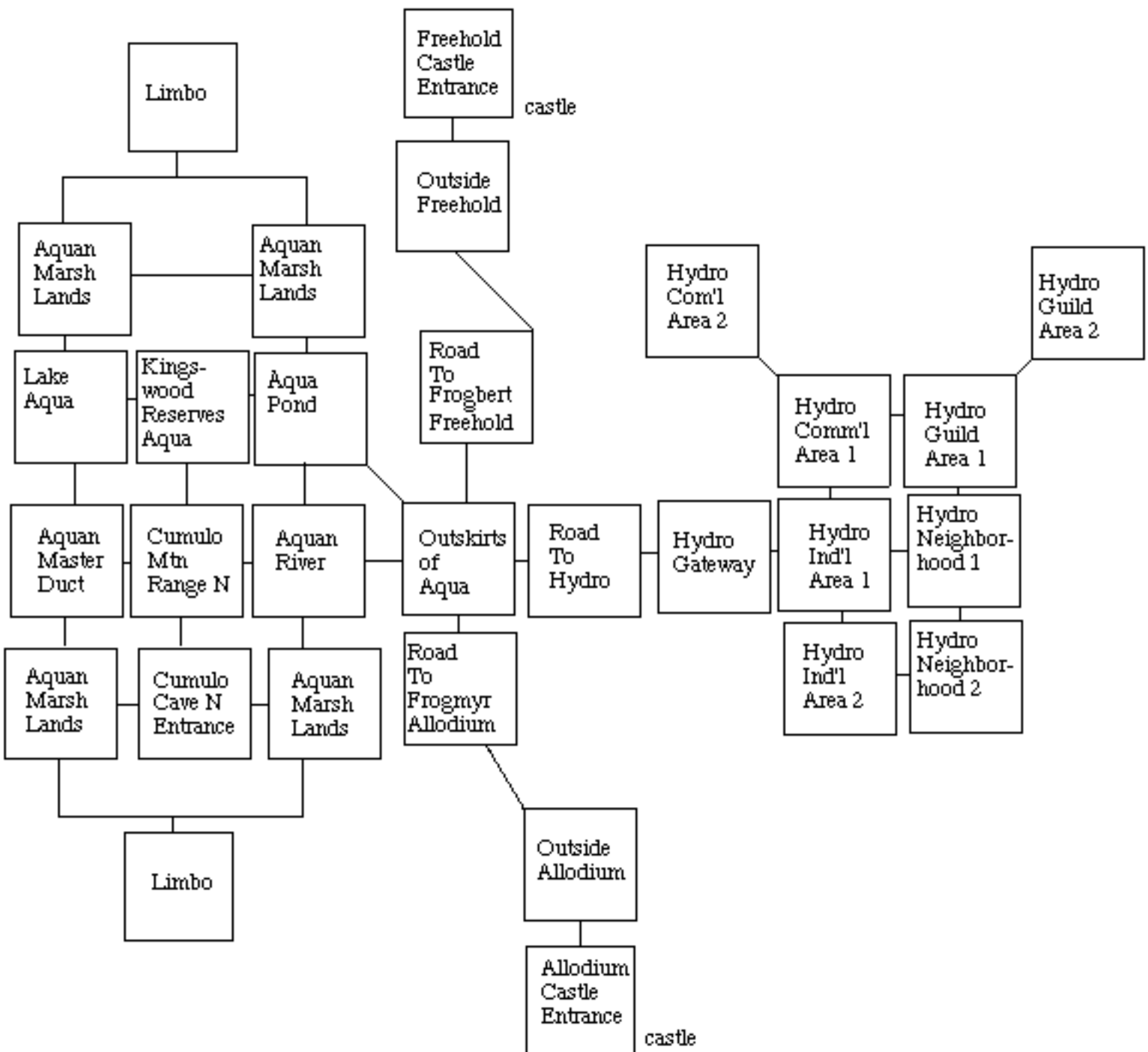
## Amphibian Crossroads



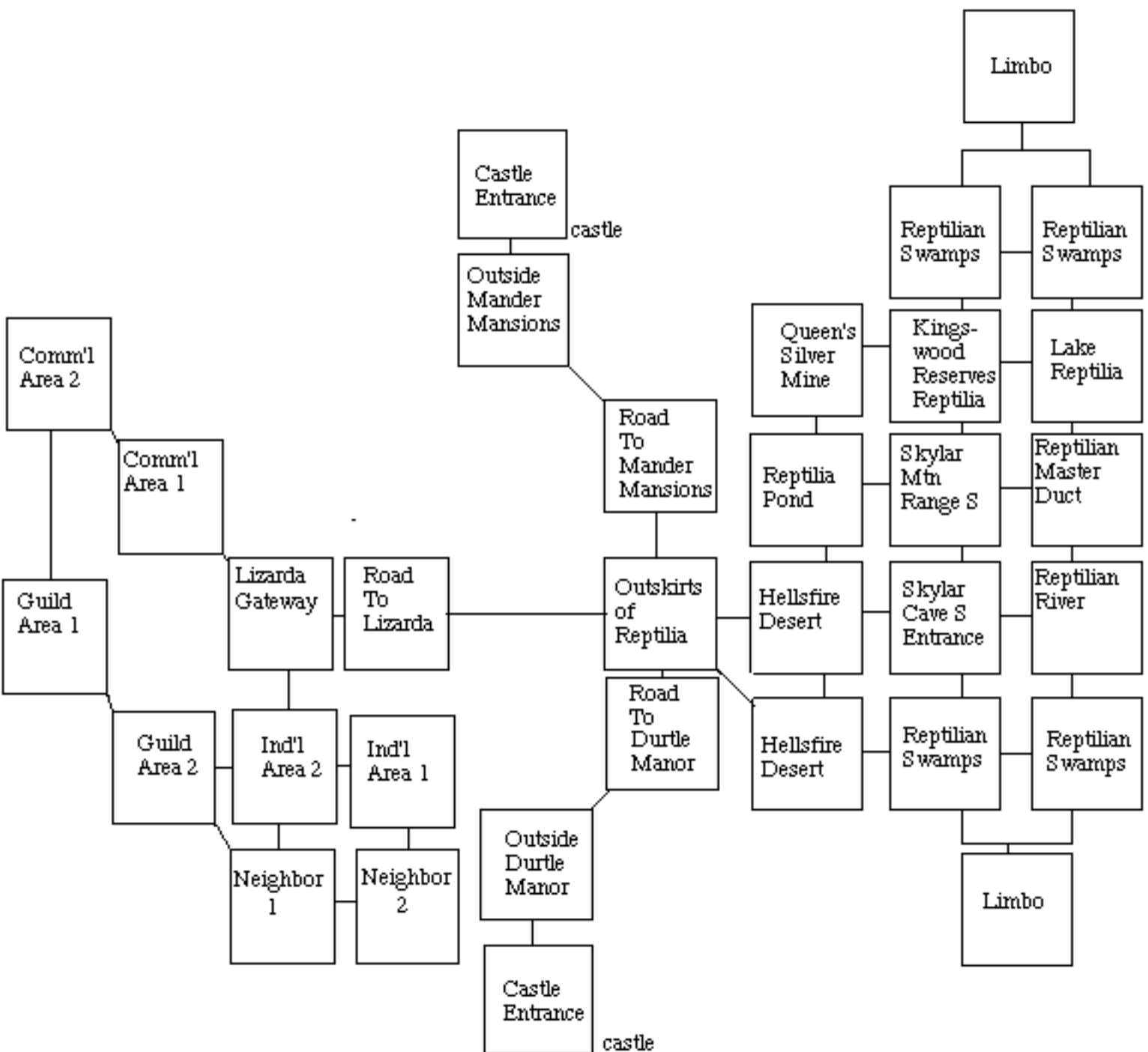
# Avia



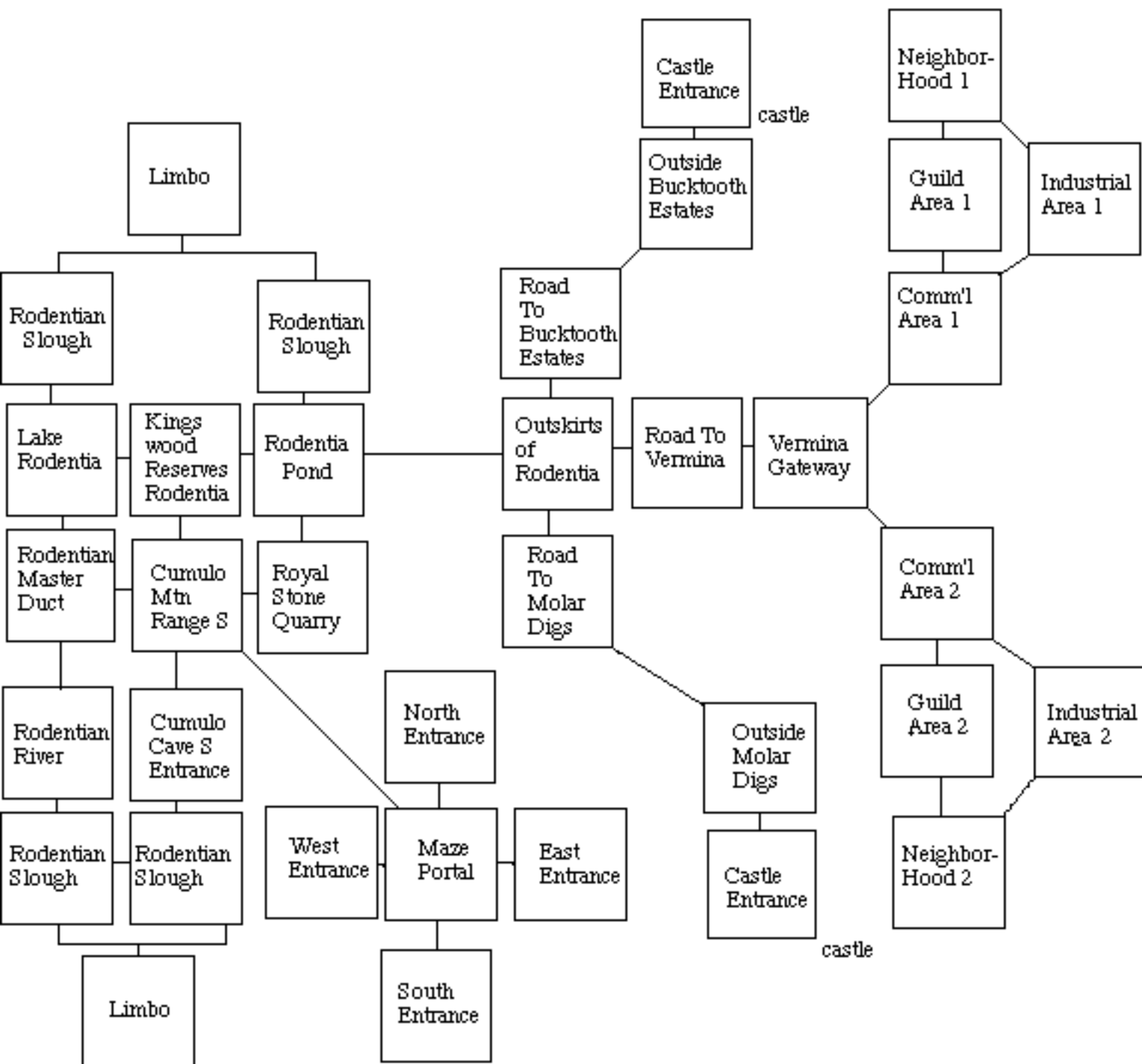
# Aqua



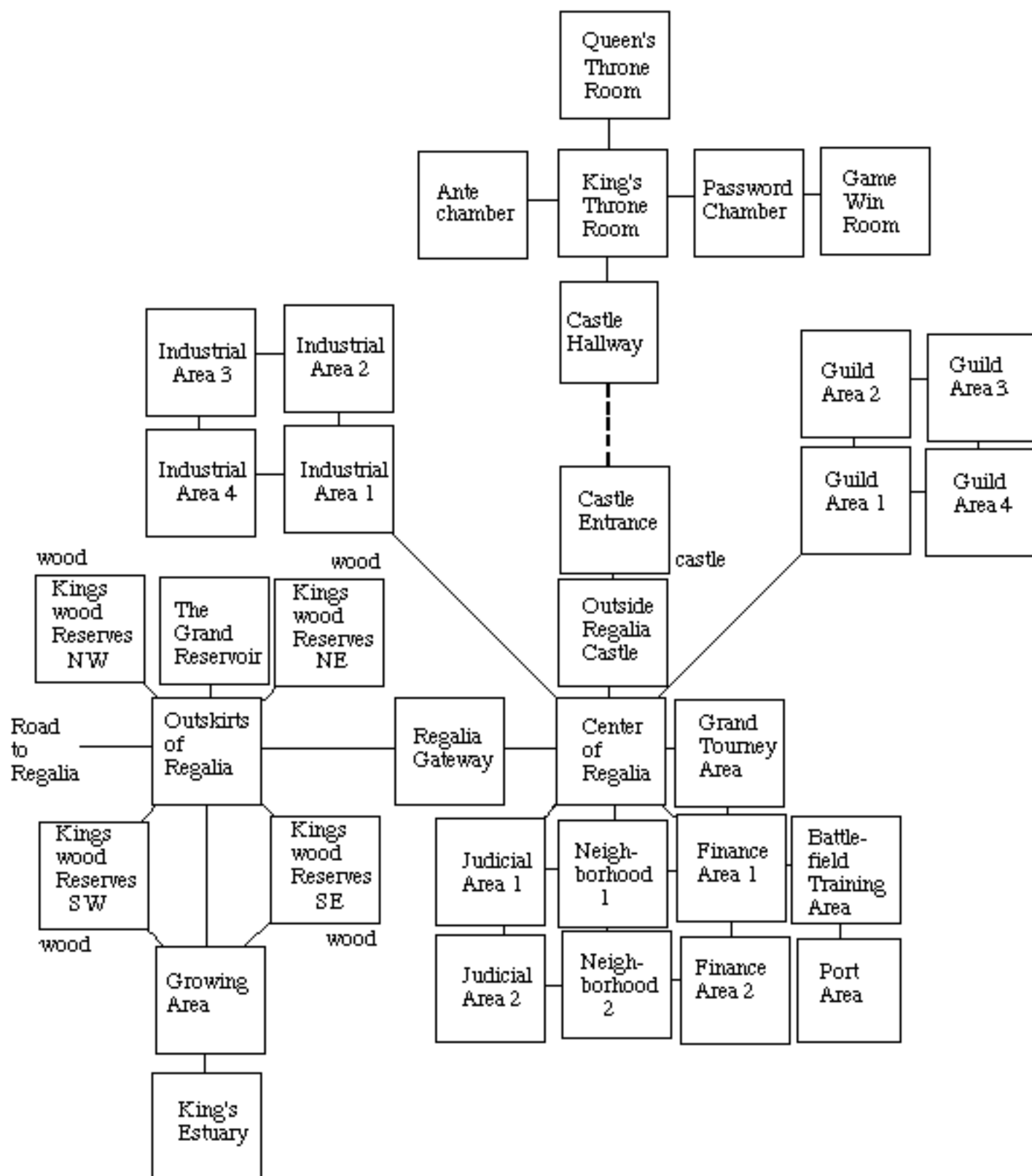
# Reptilia



# Rodentia



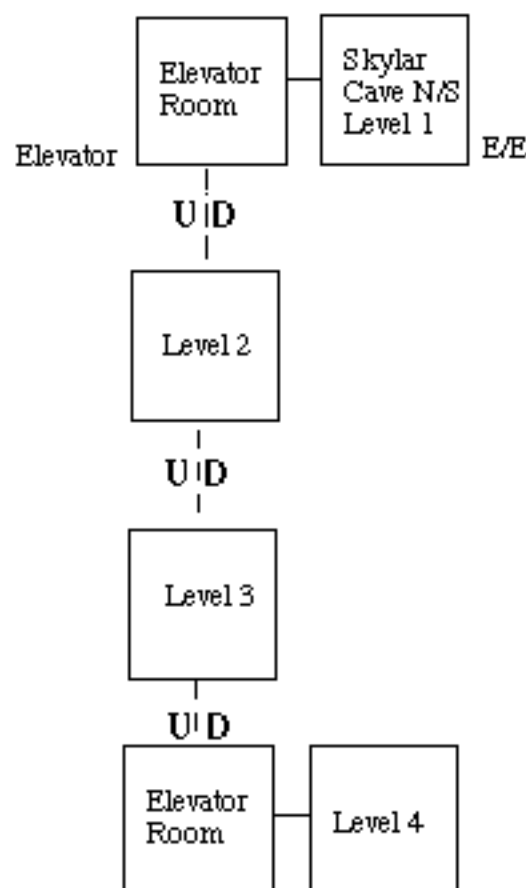
# Regalia



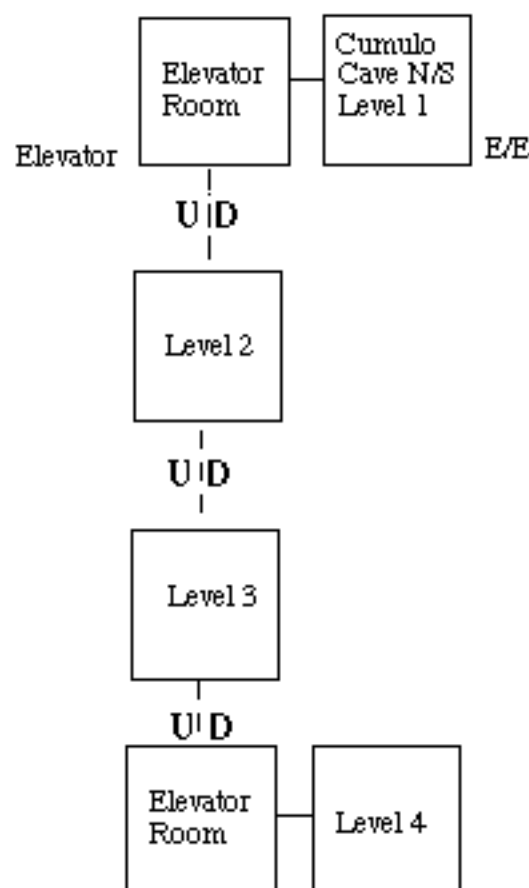


# Caves

## Skylar Cave North & South



## Cumulo Cave North & South



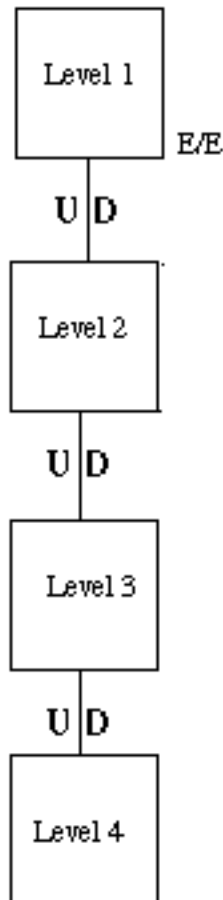
**E/E = Enter/Exit**

**U/D = Up/Down**

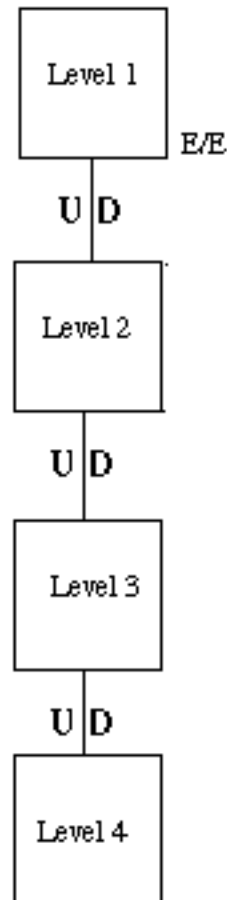
# Mazes

## Rodentian Maze

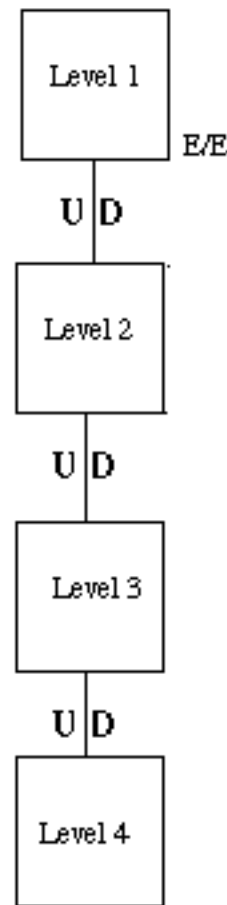
### North



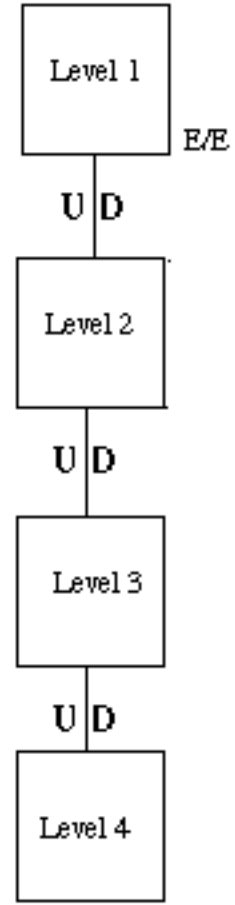
### South



### North



### South



**E/E = Enter/Exit**

**U/D = Up/Down**